

TEAM NAME:

DIVISION:

# ON TEAM:

| <b>ROUTINE COMPOSITION</b>   | <i>MAXIMUM VALUE</i> | <i>SCORE</i> |
|--|----------------------|--------------|
| <ul style="list-style-type: none"> <li>- Theme/Story</li> <li>- Use of Props</li> <li>- Comedy</li> <li>- Use of Mascot Character</li> <li>- Crowd Involvement</li> </ul>                      | <b>25.0</b>          |              |
| <b>CHOREOGRAPHY</b>  |                      |              |
| <ul style="list-style-type: none"> <li>- Originality</li> <li>- Creativity</li> <li>- Continuity/Flow</li> <li>- Beginning/Ending</li> <li>- Music/Interpretation</li> </ul>                   | <b>25.0</b>          |              |
| <b>EXECUTION</b>   |                      |              |
| <ul style="list-style-type: none"> <li>- Exaggeration</li> <li>- Characterization</li> <li>- Pantomime</li> <li>- Staging/Use of Props</li> <li>- Teamwork</li> <li>- Timing/Rhythm</li> </ul> | <b>30.0</b>          |              |
| <b>SHOWMANSHIP</b>   |                      |              |
| <ul style="list-style-type: none"> <li>- Smiles/Projection</li> <li>- Energy/Enthusiasm</li> <li>- Eye Contact/Confidence</li> <li>- Recoveries</li> </ul>                                     | <b>10.0</b>          |              |
| <b>OVERALL IMPRESSION</b>  |                      |              |
| <p>Judge's impression of entire performance encompassing all scoresheet categories. This may also include elements such as: Appearance, Appropriateness, and Crowd Appeal.</p>                 | <b>10.0</b>          |              |

**COMMENTS:**

**COLLEGE MASCOT SCORESHEET**



**TOTAL SCORE** 100.0

JUDGE: \_\_\_\_\_

## *ROUTINE COMPOSITION (25)*

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### **Theme/Story**

Is there a story line or theme that was consistent and easy to follow throughout the routine? Incorporate originality and creativity that is told through the theme/story and is well defined.

### **Use of Props**

Use of props is strongly encouraged. They should be large enough to see and understand. The props should make sense and compliment the theme/story. They should help enhance and not hinder the overall effect of the routine.

### **Comedy**

Ample amount of humor should be incorporated into the routine. It should relate to the story/theme. There shouldn't be too much included that it distracts and takes away from the story/theme but should make the audience laugh out loud.

### **Use of Mascot Character**

The mascots should be using the correct character traits for who/what they are trying to portray (i.e. male or female, fox or dog etc.) These character traits should be used throughout the entire routine and compliment the theme/story. Incorporate costumes/clothes that fit their mascot and help to enhance the routine/theme/story.

### **Crowd Involvement**

Utilizing the crowd and interaction with the crowd during the routine is encouraged.

## *CHOREOGRAPHY (25)*

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### **Originality**

Be original and try not to use a theme that has been used over abundantly (i.e. "Grease"). Add in visual effects, props and costuming to make the routine more exciting and original.

### **Creativity**

Avoid adding in too much dancing and not enough mascot movement. Incorporate props that are creative, visual and crowd effective.

### **Continuity/Flow**

The flow and continuity of the routine should be seamless. There should be minimal pauses when changing props or costumes. The routine should also flow well with the music through the theme/story.

### **Beginning/Ending**

Mascots should enter and exit the stage "in character." The beginning of the routine should grab the crowd's attention and keep it through to the end. The beginning of the routine should easily set the story/theme and be complete by the end of the routine.

### **Music/Interpretation**

Music selection should relate and help to enhance the story/theme. The music should help to tell the story, should be age-appropriate, flow well and easy to understand.

## *EXECUTION (30)*

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### **Exaggeration**

Movements and motions that is big and visible by the audience.

### **Characterization**

Portraying the character in a manner that demonstrates the personality, feeling or overall goal of the intended character. Were they cool, mad, shy, strong etc. Movements should also compliment the portrayed character.

### **Pantomime**

The pantomime should convey proper action/emotion. The mascots should be able to execute acting at times throughout the routine without the use of props.

### **Staging/Use of Props**

The use of props should enhance the performance and not hinder the overall effect. The props should be neatly organized before use and discarded properly after use. Staging throughout the routine should use the entire performing area. Avoid staying in one general location during the course of the routine.

### **Teamwork**

The mascots should interact and play off of each other throughout the performance. Showcasing a strong connection between characters by having a carefully thought out skit/theme/routine.

### **Timing/Rhythm**

The timing of movements and motions throughout should be in synch with the music and with each other (when applicable).

## *SHOWMANSHIP (10)*

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### **Smiles/Projection**

Project well through the costume so the audience can understand what is being performed or portrayed. Even though some participants faces may be covered with a costume smiles and facial projection are encouraged.

### **Energy/Enthusiasm**

Energy and enthusiasm maintained throughout performance.

### **Eye Contact/Confidence**

Holding proper body positions, opening up to the crowd, approaching the crowd, confidence, poise and sportsmanship. When in a costume remember to keep the mascot "head/eyes" up throughout the performance.

### **Recoveries**

If mistakes were made could they have been played out to be a part of the routine/skit? If the costume head fell off or if a sign was held upside down play off on it as part of the routine/skit. Keeping showmanship strong even through mistakes.

## *OVERALL IMPRESSION (10)*

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Judge's impression of entire performance encompassing all scoresheet categories. This may also include elements such as: Appearance, Appropriateness, and Crowd Appeal.